

Using Java from Clojure

Cosmin Stejerean
PSC Group, LLC

Importing Java Types

- `(import `com.example.SomeClass)`
- `(import (`com.example `SomeClass))`
- `;;` no way to import `*`
- `(import (`com.example [`ClassOne `ClassTwo])`

Creating Objects

- `(new ClassName args*)`
- `(ClassName. args*) ;;` note the . at the end

Methods and Fields

- `(. object methodName args*) ;; call method`
- `(. object field) ;; get value of field`
- `(set! (. object fieldName) value) ;; set field`

Lisp-like syntax

- (.fieldName object)
- (.methodName object args*)
- Class/staticField
- (Class/staticMethod args*)

The dot-dot macro

- `(.. obj (method1 args*) field (method2 args*))`

same as

- `obj.method1(args*).field.method2(args*)`

The doto macro

- `::` applies all functions to the given object
- ```
(doto (new java.util.HashMap)
 (.put "a" 1)
 (.put "b" 2))
```



# Beans

- (bean object) ;; get JavaBean properties



# Working with Arrays

- (alength array)
- (aget array index+)
- (aset array index+ value)



# Creating arrays

- `(make-array class dim+)`
- `(to-array collection) ;; array of objects`
- `(to-array-2d collection-of-collections)`
- `(into-array collection) ;; array of first type`



# Arrays of primitives

- special constructors for arrays of primitives
  - float-array, int-array, etc...
- type hints for arrays of primitives
  - #^ints, #^floats, #^longs, etc...



# Primitive coercion

- (int x) (float x)
- (double x) (short x)
- (char x) (byte x)
- (boolean x)



# First class Java functions with memfn

- (def fn1 (memfn (methodName arg-names\*)))
- (apply fn1 (object args\*))
- useful for use with map, reduce, etc...



# Creating types

- (proxy [class-and-interfaces] [constructargs\*]  
 (name1 [paramlist] body)  
 (name2 ([paramlist1] body1)  
 ([paramlist2] body2)))



# Proxy limitations

- No access to protected methods
- No access to super



# gen-class

- at compilation creates a Java class
- does not have the same limitations as super